Design and Technology Curriculum Map



We use Kapow Primary as our curriculum partner. We have adapted the planning order and outcomes to ensure Kapow is following our curriculum.

EYFS	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Mechanics		Structure	Textiles	Food Technology	Food Technology
Design and Tech	Explore and evaluate cars	(j	Construct a house for the Three Little Pigs	Stitching fabric to make egg cosies (Links to Art & Design)	Making Goldilocks porridge	Making a refreshing fruit salad
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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1						
Decime and Tech		Structures	Textiles		Food Technology	Mechanisms
Design and Tech		Constructing windmills like the old Dogsthorpe windmill	Puppets – Making a puppet for The Tiger who came to Tea performance		Fruit and Vegetables – Making a healthy smoothy	Exploring moving story books (L1)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 2						



Design and Tech	Food Technology	Mechanism	Structures	Mechanism
	Balanced Diet (L1)	Making the London Eye	Making a chair for the explorer on the ship	Making a Moving Monster

Year 3	Autumn 1 and Autumn 2	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Design and Tech	Textiles	Food Technology	Structures		Digital World	Mechanical Systems	
	Cross stitch and Applique (L1,2)	Eating seasonally – Design a wrap	Constructing a Roman Fort		Electronic Charm	Pneumatic Toys (Lesson 1 and/or 2)	

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Design and Tech	Textiles		Structures		Mechanical Systems	Cooking and Nutrition
	Exploring Fastenings (L1)		Making Anglo-Saxon Longhouses		Making an Egyptian Shadoof for Roman times	Exploring how recipes can be adapted (L1)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5						
Design and Tech	Electrical Systems		Mechanical Systems		Food Technology	

	Space Light Boxes		Making a pop-up book about Maya		Making a healthy bolognaise	
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Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Decime and Tech	Textiles			Structures		Digital World
Design and Tech	Making a waistcoat for the WWII Evacuee Day	2		Design a playground		Navigating the world

