

## Unit hub



### Intended outcome of the unit

Recognise the processes involved in creating prehistoric art.

Explain approximately how many years ago prehistoric art was produced.

Use simple shapes to build initial sketches.

Create a large scale copy of a small sketch.

Use charcoal to recreate the style of cave artists.

Demonstrate good understanding of colour mixing with natural pigments.

Discuss the differences between prehistoric and modern paint.

Make choices about equipment or paint to recreate features of prehistoric art, experimenting with colours and textures.

Successfully make positive and negative handprints in a range of colours.

Apply their knowledge of colour mixing to make natural colours.

### Key Vocab

charcoal  
composition  
negative image  
pigment  
positive image  
prehistoric

proportion  
scaled up  
sketch  
smudging  
texture  
tone

Week	Week	Week	Week	Week
<a href="#">Lesson 1: Exploring prehistoric art</a>	<a href="#">Lesson 2: Charcoal animals</a>	<a href="#">Lesson 3: Prehistoric palette</a>	<a href="#">Lesson 4: Painting on the cave wall</a>	<a href="#">Lesson 5: Hands on a cave wall</a>
To apply an understanding of prehistoric man-made art.	To understand and use scale to enlarge drawings in a different medium.	To explore how natural products produce pigments to make different colours.	To select and apply a range of painting techniques.	To apply painting skills when creating a collaborative artwork.

### Suggested Next Steps

[Painting and mixed media: Light and dark](#)

## Unit specific links:



[Assessment – Art and design Y3: Painting and mixed media](#)

[Knowledge organiser](#)